

1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Destructor

PSYCHIC

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Shuriken Pistol

ASSAULT

PISTOL

R	A	BS	S	AP	D
12"	1	3+	4	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

Singing Spear

ASSAULT

PSYCHIC

R	A	BS	S	AP	D
12"	1	3+	9	0	3

VERWUNDET

2+

3+

4+

5+

6+

T1-4

T5-8

T9

T10-17

T18+

Twin Shuriken Catapult

ASSAULT

TWIN LINKED

R	A	BS	S	AP	D
18"	2	3+	4	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

Psychic Communion (Psychic)

Each time this unit is selected to shoot, for each Warlock model in this unit, until the end of the phase, add 1 to the Attacks and Strength characteristics of that model's Destructor weapon for each other friendly Aeldari Psyker model within 6" of this model (to a maximum of +2).

4

ANGRIFF

—

5

NAHKAMPF

Singing Spear

PSYCHIC

R	A	WS	S	AP	D
Melee	2	3+	3	0	3

VERWUNDET

2+

3+

4+

5+

6+

T1

T2

T3

T4-5

T6+

Witchblade

ANTI-INFANTRY 2+

PSYCHIC

R	A	WS	S	AP	D
Melee	2	3+	3	0	2

VERWUNDET

2+

3+

4+

5+

6+

T1

T2

T3

T4-5

T6+

VERTEIDIGUNG

—

IMMER / EINMALIG

Runes of Battle (Psychic)

Weapons equipped by models in this unit have the [IGNORES COVER] ability.

GEGEN DIESE EINHEIT

W4 · RW 6+ · 4++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S8+	S5-7	S4	S3	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
4++	4++	4++	4++	4++

REGELN & KEYWORDS KURZ

Battle Focus

If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Support

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI

This ability always takes the form [ANTI-X Y+].

ASSAULT

Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PSYCHIC

Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit roll...

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1-2x Warlock Skyrunner with Witchblade oder Warlock Skyrunner with Singing Spear

Ausrüstung: Destructor, Shuriken Pistol, Singing Spear, Twin Shuriken Catapult, Witchblade

Anführer

This model can be attached to the following unit:

- WINDRIDERS